



BEFORE YOU BEGIN

Quick Setup Guide for All PPT Games

Follow these steps to ensure the VBA game engine works correctly every time.

SYSTEM REQUIREMENTS



Windows PC Only

PPT Games are designed exclusively for Windows PCs.



Microsoft PowerPoint Required

PowerPoint 2019
PowerPoint 2021
Microsoft 365 (Desktop)



NOT SUPPORTED

Mac • Chromebook • iPad
Mobile Devices • Google Slides
PowerPoint Online
OpenOffice / LibreOffice

RECOMMENDED DISPLAY SETTINGS



RESOLUTION

1920×1080 (Recommended)

Any resolution
1920 wide or lower

125%

DISPLAY SCALING

125% Recommended

Higher resolutions and unusual scaling settings may cause slower performance or mouse alignment issues.

CONNECT YOUR DISPLAY

1



Connect your TV, projector, or second monitor.

2



Press Windows + P.

3



Select **EXTEND**.



Do not use Duplicate/Mirror Mode.

ENABLE PRESENTER VIEW



Inside PowerPoint:

✓ **Slide Show** →
Use Presenter View

Make sure this option is enabled before starting the game.

PRESENTER VIEW ALLOWS:

- The audience to see only the game board.
- The host to see controls and navigation tools.

START THE GAME

- 1 Open the PowerPoint file.
- 2 Click **Enable Content** if prompted.
- 3 Start the slideshow (F5).
- 4 Move your mouse completely onto the audience screen.
- 5 Locate the black bar at the bottom of the game screen labeled:

CLICK HERE TO BEGIN

- 6 Click the bar once. The game engine is now active.



Do not click the game background. The black input bar must remain selected for keyboard and buzzer inputs to function properly.

BEFORE YOUR EVENT

Take 60 seconds to verify:

- ✓ Display is set to EXTEND MODE
- ✓ Resolution is 1920×1080 or lower
- ✓ Display Scaling is 125%
- ✓ Presenter View is enabled
- ✓ Num Lock is ON
- ✓ The black “CLICK HERE TO BEGIN” bar has been activated



NEED HELP?



For complete installation instructions, troubleshooting, macro settings, buzzer setup, and advanced configuration, please refer to the included [README.pdf](#) included with every PPT Games download.

QUICK REMINDERS



Use the numeric keypad (1–5) for player inputs. Ensure Num Lock is ON.



Always click the “CLICK HERE TO BEGIN” bar on the audience screen.



Enable macros and ActiveX controls when prompted.



Thank you for using PPT Games by Pastor Robin!
Creating fun, engaging, and meaningful experiences for your ministry.

PPT GAMES BY PASTOR ROBIN
Where live games bring people together.

WHAT IS CHAIN REACTION?

The game board displays a word chain in a grid of letter tiles. The words are: HOLY, COMMUNION, SERVICE, CHARGE, BACK, and BONE. To the left of the grid, Team 1 has a score of \$200. To the right, Team 2 also has a score of \$200. A timer in the top right corner shows 06. Below the grid, a button labeled 'TEAM 1' is visible. To the right of the grid, a button labeled 'TEAM 2' is visible. Below the team buttons, the text 'PICK THE NEXT LETTER' is displayed. At the bottom of the board, a instruction reads: 'PRESS SPACE IF CORRECT (X IF INCORRECT)'.



DESCRIPTION

Chain Reaction is a word association game where each answer connects to the next answer.

Example:

HOLY → COMMUNION → SERVICE → CHARGE → BACK → BONE

- Teams take turns revealing letters and trying to solve the hidden chain before the other team.
- The deeper into the chain you can think, the more likely you are to find the connection.



GOAL

- Score points by correctly identifying hidden words before your opponents.
- The team with the most points after all rounds wins.



WHAT MAKES THIS GAME FUN?

- Easy to learn
- Great for all ages
- Encourages teamwork
- Works with Bible, trivia, educational, or custom content
- Includes bonus Speed Chain rounds



GAME FLOW

**CHAIN
REACTION**

ROUND 1

CORRECT ANSWERS WORTH \$100

\$ 0

TEAM 1

\$ 0

TEAM 2

PRESS SPACE TO CONTINUE



MAIN GAMEPLAY

\$ 200

TEAM 1

HOLY

COMMUNION

SERVICE

CHARGE

BACK

BONE

: 06

\$ 200

TEAM 2

PICK THE NEXT LETTER

PRESS SPACE IF CORRECT (X IF INCORRECT)



UNDERSTANDING THE CHAIN

Each word connects to the next:

HOLY → COMMUNION →
SERVICE → CHARGE →
BACK → BONE

Examples:

- Holy Communion
- Communion Service
- Service Charge
- Charge Back
- Backbone

REVEALING LETTERS



UP Arrow reveals a letter from the **bottom** word.



DOWN Arrow reveals a letter from the **top** word.



Teams may **guess** at any time.



SCORING

Correct answer:

- Round 1 = 100 points
- Round 2 = 200 points
- Round 3 = 300 points
- etc.



The **sooner** you solve it, the **fewer** clues your opponents receive.

SPEED CHAIN ROUND

A FAST-PACED CHALLENGE AGAINST THE CLOCK!

HEAVENLY

T

C

PAIN

: 06

\$ 200

TEAM 2

PRESS SPACE IF CORRECT (X IF INCORRECT)



HOW IT WORKS

- A smaller chain appears.
- The outer words are revealed.
- The middle words must be solved before time runs out.



STRATEGY

- Don't waste time revealing too many letters.
- Sometimes a partial clue is enough to solve the entire chain.



TIP

Work quickly, communicate, and trust your first instincts.
Every second counts!

CONTROLS



UP ARROW

Reveal a letter in the lower word.



DOWN ARROW

Reveal a letter in the upper word.

SPACE

SPACE

Submit your answer as **CORRECT**.



X KEY

Submit your answer as **INCORRECT**.



OPTION MENU

OPTION MENU

A. # OF ROUNDS

3

B. SPEED CHAINS

ON

C. SPEED TIMER

7

D. BONUS ROUND

ON

E. BONUS TIMER

60

TEAM 1

TEAM 2

PRESS A-D TO CHANGE OPTIONS AND 1-5 TO CHANGE NAMES (0 OR SPACE TO RETURN TO MAIN MENU)

A

A. NUMBER OF ROUNDS

- Choose: 1–5 rounds
- More rounds = longer game.

RECOMMENDED:
3 ROUNDS

B

B. SPEED CHAINS

- ON / OFF
- When enabled: A Speed Chain appears after each normal chain.

RECOMMENDED:
ON

C

C. SPEED TIMER

- Choose: 5–9 seconds
- Determines how long players have during Speed Chains.

RECOMMENDED:
7 SECONDS

D

D. BONUS ROUND

- ON / OFF
- Enables the final bonus challenge after the game.

RECOMMENDED:
ON

E

E. BONUS TIMER

- Choose: 45–120 seconds
- Controls the timer during the Bonus Round.

RECOMMENDED:
60 SECONDS



TIP: For youth groups and church events, the default settings usually work great!

FINAL CHAIN

THE HIGH-STAKES ROUND

CHAIN REACTION

WAGER YOUR POINTS

\$ 200

TEAM 1

H E A V E N L Y

T

C

P

B

B O N E

: 06

\$ 200

TEAM 2

PRESS SPACE IF CORRECT (X IF INCORRECT)



THE HIGH-STAKES ROUND

- Teams can wager points before guessing.
- The chain contains **seven words**.
- The **first** and **last** words are revealed.
- Players reveal letters and attempt to solve the remaining words.



WAGER RULES

- ✓ Teams may **wager part** of their score.
- ✓ Correct answers **add points**.
- ✗ Incorrect answers **lose points**.



THIS ROUND OFTEN DETERMINES THE WINNER.



BONUS ROUND

THE ULTIMATE CHALLENGE FOR THE WINNING TEAM!



IF ENABLED

The winning team advances to the Bonus Round.

The challenge occurs in **three stages**:

1

STAGE 1

4-WORD CHAIN

2

STAGE 2

5-WORD CHAIN

3

STAGE 3

6-WORD CHAIN



A timer runs throughout the **entire** challenge.



COMPLETE ALL STAGES BEFORE TIME EXPIRES
TO WIN THE GRAND PRIZE!



PRESS UP/DOWN ARROW TO REVEAL THE NEXT LETTER OF THE NEXT WORD (ABOVE/BELOW)

SPACE = CORRECT

X = INCORRECT

: 60

TEAM 1

SPIRITUAL

GAME

STAGE 1: 4-WORD CHAIN

: 46

TEAM 1

SOLID

R

CALL

STAGE 2: 5-WORD CHAIN

: 24

TEAM 1

SABBATH

CHRIST

MESSIAH

STAGE 3: 6-WORD CHAIN

CUSTOMIZING QUESTIONS

You can use your own questions and theme the game however you like!



EDITING QUESTIONS

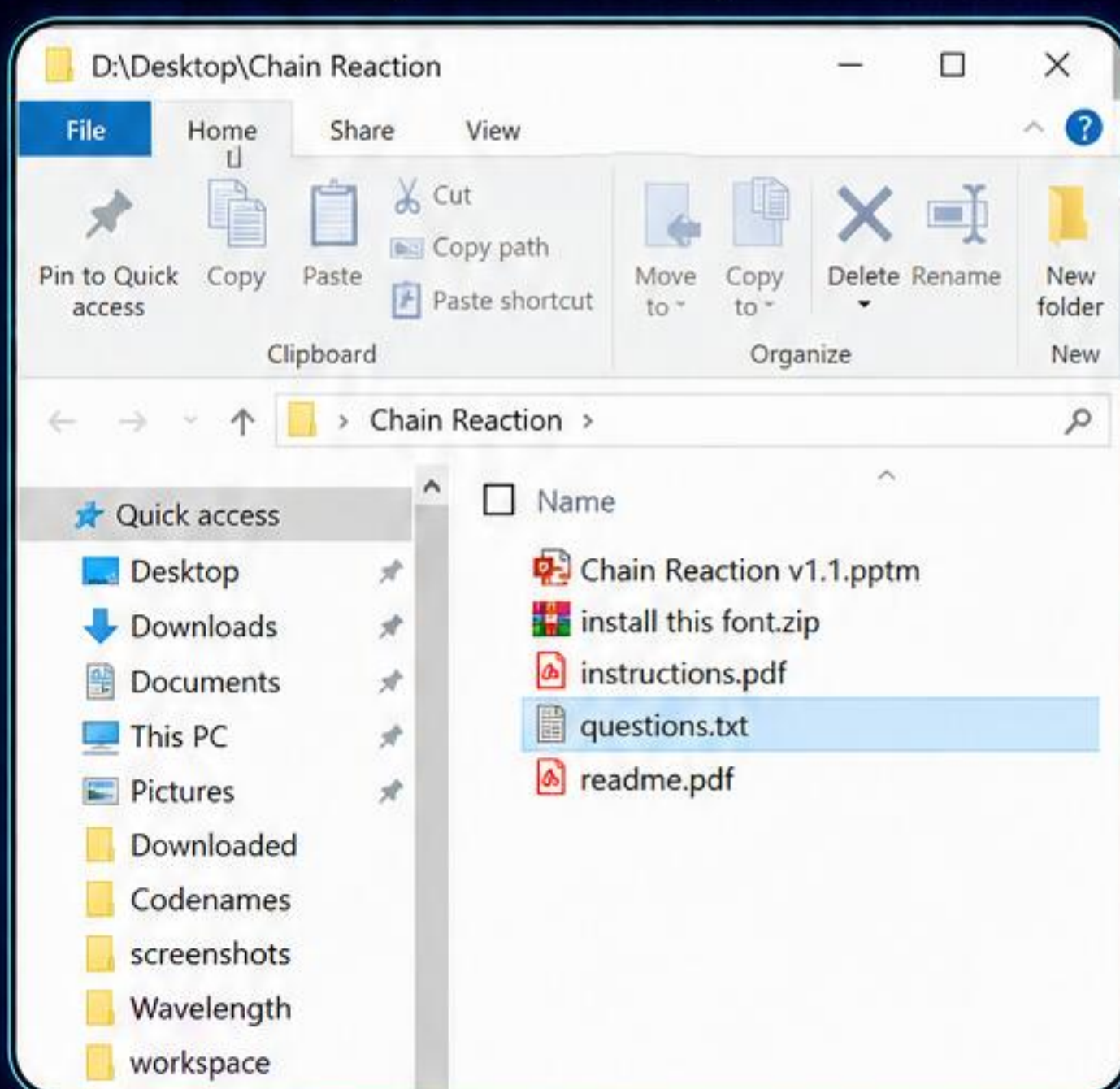
Open: **questions.txt**

Each chain uses seven lines:

Holy
Communion
Service
Charge
Back
Bone
Dry

} **7 words**

Leave one blank line between chains.



TIPS FOR WRITING GREAT CHAINS



GOOD CHAINS:

- Natural word connections
- Common phrases
- Easy to understand
- Multiple possible clues



AVOID:

- Obscure vocabulary
- Forced word pairings
- Chains that only make sense to experts



USE AI TO GENERATE CHAINS

Example Prompt:

Create 50 Chain Reaction puzzles. Each puzzle should contain 7 connected words. Each adjacent pair must form a common phrase, compound word, title, expression, or recognizable connection. Output each chain on separate lines with a blank line between puzzles.



For Bible-themed chains:

Create 50 Bible-themed Chain Reaction puzzles using people, places, events, church terms, and common Christian phrases. Each chain should contain 7 connected words.



CUSTOM CONTENT = ENDLESS POSSIBILITIES!

Make it Bible-themed, educational, trivia-based, or totally custom.



TROUBLESHOOTING

Common issues and how to fix them.



1. QUESTIONS NOT LOADING

- The game relies on the questions.txt file to load questions.
- If the file is missing or renamed, the game cannot load any chains.



SOLUTION:

- Ensure questions.txt is in the same folder as the game file.
- Do not rename or move the file.



2. FONTS LOOK WRONG

- Custom fonts are used for the game's look and feel.
- Missing fonts will cause text to display incorrectly.



SOLUTION:

- Open install this font.zip.
- Install all fonts on your system.
- Restart PowerPoint and reopen the game.



3. INPUTS NOT REGISTERING

- Keyboard inputs (arrows, space, X, etc.) may not work.
- This usually happens when the slideshow window is not active.



SOLUTION:

- Click inside the slideshow screen to make it active.
- Try pressing TAB, then click the slide again.



4. MACROS DISABLED

- Macros must be enabled for the game to run properly.
- If disabled, buttons and features will not work.



SOLUTION:

- Click "Enable Content" when prompted.
- If not prompted, go to: File > Options > Trust Center > Trust Center Settings > Macro Settings and select "Enable all Macros."



5. GAME WON'T START

- Clicking Start does nothing.
- This can happen if the slideshow has not been activated.



SOLUTION:

- Click anywhere inside the slideshow.
- Ensure you are in Slide Show mode.
- Press SPACE to start the game.



6. DISPLAY PROBLEMS

- Elements look misaligned.
- Text is cut off.
- Buttons are off-screen.



SOLUTION:

- Use a display resolution of 1920×1080 or lower.
- Avoid scaling above 100%.
- Restart PowerPoint if needed.



NEED MORE HELP? If you continue to experience issues, double-check the steps above or contact your administrator.



THANK YOU

FOR BUILDING CONNECTIONS!

CHAIN REACTION



THANK YOU FOR PLAYING

Chain Reaction is one of the most flexible games in the PPT Games library.

Whether you're using Bible content, educational topics, youth ministry questions, or custom themes, every chain creates opportunities for teamwork, discussion, and fun.



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Pastor Robin



CREATE LAUGHTER.



BUILD CONNECTIONS.



MAKE MEMORIES.