

BEFORE YOU BEGIN

Quick Setup Guide for All PPT Games

Follow these steps to ensure the VBA game engine works correctly every time.

SYSTEM REQUIREMENTS

Windows PC Only
PPT Games are designed exclusively for Windows PCs.

Microsoft PowerPoint Required
PowerPoint 2019
PowerPoint 2021
Microsoft 365 (Desktop)

NOT SUPPORTED
Mac • Chromebook • iPad
Mobile Devices • Google Slides
PowerPoint Online
OpenOffice / LibreOffice

RECOMMENDED DISPLAY SETTINGS

RESOLUTION
1920×1080 (Recommended)
Any resolution
1920 wide or lower

125%

DISPLAY SCALING
125% Recommended
Higher resolutions and unusual scaling settings may cause slower performance or mouse alignment issues.

CONNECT YOUR DISPLAY

1. Connect your TV, projector, or second monitor.
2. Press Windows + P.
3. Select **EXTEND**.

⚠ Do not use Duplicate/Mirror Mode.

ENABLE PRESENTER VIEW



Inside PowerPoint:

☑ **Slide Show → Use Presenter View**

Make sure this option is enabled before starting the game.

PRESENTER VIEW ALLOWS:
- The audience to see only the game board.
- The host to see controls and navigation tools.

START THE GAME

1. Open the PowerPoint file.
2. Click **Enable Content** if prompted.
3. Start the slideshow (F5).
4. Move your mouse completely onto the audience screen.
5. Locate the black bar at the bottom of the game screen labeled:

CLICK HERE TO BEGIN

6. Click the bar once. The game engine is now active.

⚠ Do not click the game background. The black input bar must remain selected for keyboard and buzzer inputs to function properly.

BEFORE YOUR EVENT

Take 60 seconds to verify:

- ☑ Display is set to EXTEND MODE
- ☑ Resolution is **1920×1080** or lower
- ☑ Display Scaling is **125%**
- ☑ Presenter View is enabled
- ☑ Num Lock is ON
- ☑ The black **"CLICK HERE TO BEGIN"** bar has been activated

NEED HELP?

For complete installation instructions, troubleshooting, macro settings, buzzer setup, and advanced configuration, please refer to the included **README.pdf** included with every PPT Games download.

QUICK REMINDERS

- Use the numeric keypad (1–5) for player inputs. Ensure Num Lock is ON.
- Always click the **"CLICK HERE TO BEGIN"** bar on the audience screen.
- Enable macros and ActiveX controls when prompted.

Thank you for using PPT Games by Pastor Robin!
Creating fun, engaging, and meaningful experiences for your ministry.

PPT GAMES BY PASTOR ROBIN
Where live games bring people together.

OVERVIEW

GET TO KNOW BIBLE MASTER SHOWDOWN!



WHAT IS BIBLE MASTER SHOWDOWN?

Bible Master Showdown is a fast-paced Bible trivia race where players compete to answer questions, earn stars, and become the ultimate Bible champion.

QUESTIONS COVER A WIDE VARIETY OF BIBLE TOPICS INCLUDING:

- Bible characters
- Books of the Bible
- Bible stories
- Geography
- Prophecy
- Worship songs and hymns
- Memory verses
- And much more

The first player to collect the required number of stars wins the game.

WHY PLAYERS LOVE IT

- Works with 2–5 players
- Hundreds (or thousands) of questions supported
- Customizable categories
- Fast-paced buzzer gameplay
- Built-in bonuses and power-ups
- Great for churches, schools, camps, and Bible bowls

WHAT MAKES IT DIFFERENT?

Players aren't just answering questions.

- They are racing against each other.
- Collecting stars brings you closer to victory.
- Earning bonuses gives you powerful advantages.
- Strategically using attacks can slow down your opponents and change the outcome!

Wisdom. Speed. Strategy.
BECOME THE BIBLE MASTER!

KNOW MORE. ANSWER FASTER.

BECOME THE ULTIMATE BIBLE CHAMPION!

GETTING STARTED

LET'S SET UP YOUR BIBLE BATTLE!

STARTING THE GAME

1. Open the PowerPoint file.
2. Enable macros if prompted.
3. Start Slide Show mode.
4. Click the black bar labeled:

CLICK HERE TO START



MAIN MENU OPTIONS

The game can be customized before play begins.

Options include:

- Number of players (2–5)
- Point values
- Stars required to win
- Timer duration
- Question difficulty
- Bonus settings
- Reader time
- Penalties

CONTROLS

SPACE	= Continue
O	= Options Menu
ESC	= Exit Game

RECOMMENDED SETUP

For most groups:

- 3–5 players
- 3 stars to win
- Medium difficulty
- Timer enabled
- Bonuses enabled



SET IT UP. PRESS START.

LET THE SHOWDOWN BEGIN!

PAGE 4

CUSTOMIZING QUESTIONS

MAKE THE GAME YOURS!

QUESTION LIBRARY

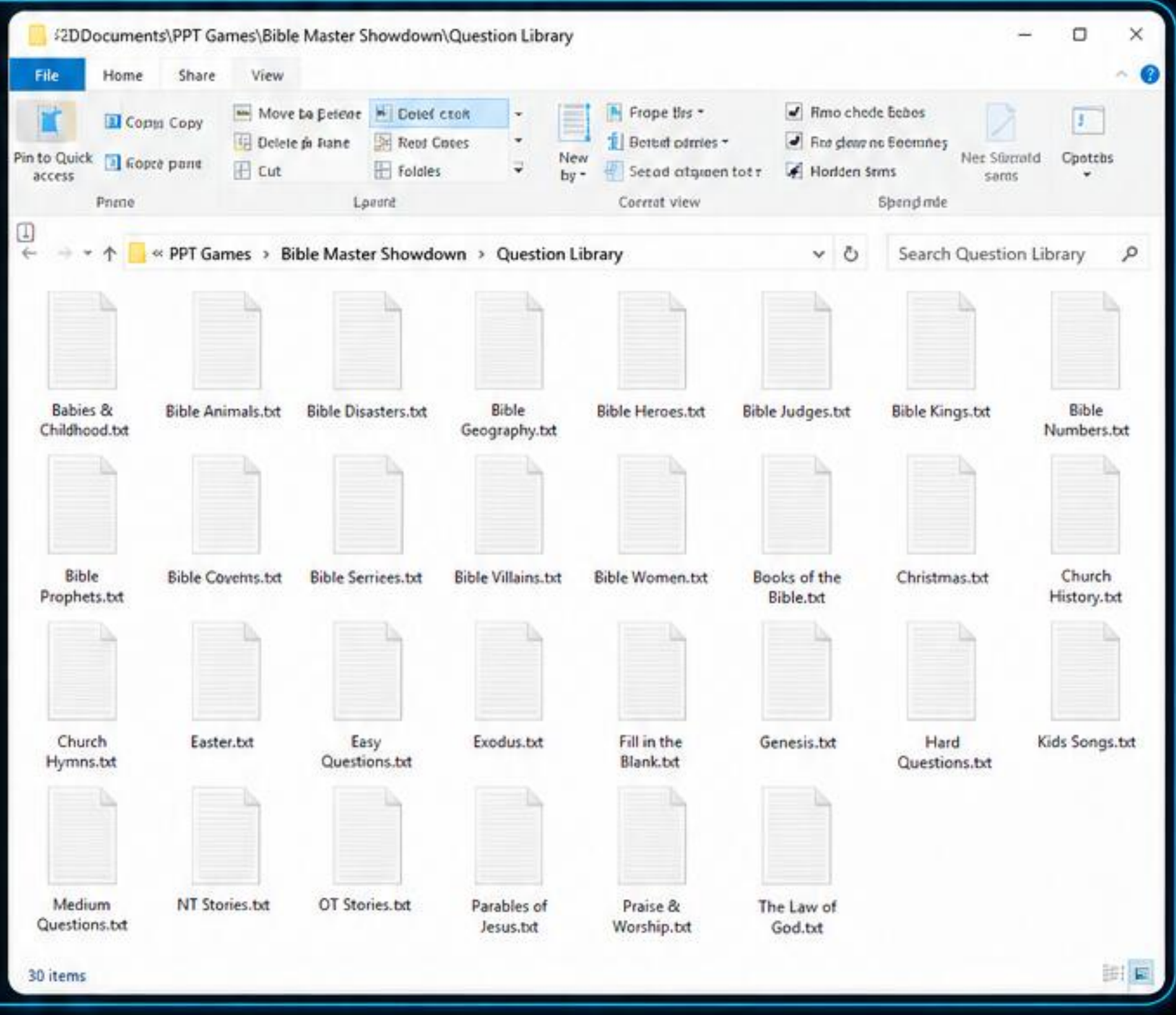
All questions are stored inside:

Question Library

Each category uses a simple text file.

Examples include:

- Bible Heroes
- Bible Women
- Bible Kings
- Church History
- Exodus
- Parables of Jesus
- Praise & Worship
- Books of the Bible



FILE FORMAT

Each question is followed by its answer.

Who built the ark?
Noah

Who led Israel out of Egypt?
Moses

Where did Jesus grow up?
Nazareth

ADDING NEW CATEGORIES

1. Create a new TXT file.
2. Add question and answer pairs.
3. Save it inside the Question Library folder.
4. Restart the game.

5. **Custom Questions.txt** is a special file. Fill it with your own questions, then set Difficulty to **CUSTOM** to play only those questions. It does not appear as a category in Category Mode.

USING AI TO GENERATE QUESTIONS

AI tools can generate large numbers of questions quickly.

EXAMPLE PROMPT:

> "Create 100 Bible trivia questions and answers for children. Use short answers only. Mix Bible characters, stories, locations, and memory verses. Format as Question on one line and Answer on the next line with no numbering."



TIPS FOR GREAT QUESTIONS

- Clear, concise questions
- One correct answer
- Age-appropriate content
- Variety of topics

YOUR QUESTIONS.
YOUR GAME.
YOUR IMPACT.

CUSTOM CONTENT. ENDLESS POSSIBILITIES.
BUILD THE ULTIMATE BIBLE CHALLENGE!

GAME FLOW

HERE'S HOW THE GAME WORKS!

BEFORE EACH ROUND

Players begin with a fresh race.

The game displays:

- Current stars
- Attack levels
- Round status

SPACE

Press **SPACE** to continue.



CATEGORY SELECTION

Depending on settings:

- The game will automatically select questions by specific difficulty
- Or players may choose from random categories

EXAMPLES:

BIBLE WOMEN | BIBLE KINGS | BOOKS OF THE BIBLE

THE GOAL

Answer questions faster than your opponents.

Cross the the finish line to earn stars.

First to earn the required number of stars wins the game.

WINNING THE GAME

Collect the required number of stars before everyone else!

REMEMBER!

- Race to answer correctly
- Outscore your opponents
- Win rounds
- Collect stars
- Become the Bible Champion!

SMART ANSWERS. FASTER SCORES. MORE STARS.

ARE YOU READY TO SHOWDOWN?

PAGE 6

ANSWERING QUESTIONS

RACE TO BUZZ IN. BE THE FIRST. GET THE POINTS!

HOW QUESTIONS WORK

A question appears on screen.

Players race to buzz in first.

EXAMPLE:

"Which book introduces David before he became king?"

READER TIME

Optional reader time can be enabled.

This gives everyone a few seconds to hear the question before buzzers become active.

READER TIME...

BUZZING IN

The first player to buzz gains the right to answer.





IF CORRECT:

- Points are awarded.
- Your progress moves forward!
- Keep building your lead.

IF INCORRECT:

- Other players may still answer.
- Optional penalties may apply.
- Don't let one miss slow you down!

SPEED MATTERS!

Fast answers earn opportunities.

Slow players may never get a chance to respond.

THINK FAST. KNOW YOUR BIBLE.

BUZZ IN. ANSWER RIGHT. WIN THE ROUND!

PAGE 7

SCORING & THE RACE TRACK

EVERY ANSWER COUNTS. EVERY STAR MATTERS!

EARNING POINTS

Players earn points by answering questions correctly.

Point values are customizable.



RACE PROGRESS

Every player has a race track.

Correct answers move players closer to the finish line.

Who will be first to reach the finish?





QUESTION

Which book introduces David before he became king?

CATEGORY

Books of the Bible

TIME

8

BONUS

WAITING FOR PLAYERS' RESPONSES (PRESS SPACE TO SKIP)

END OF ROUND

When any player reaches the finish line, the round winner is determined.

The player with the highest score earns:

★ ONE STAR!

→ Answer Incorrectly

Other players can try

No progress



→ Win the Round

Highest score earns

ONE STAR!



STARS WIN GAMES



Stars are more important than individual points.

Focus on winning rounds, not just answering one question correctly!



ANSWER SMART. PLAY FAST. WIN ROUNDS.

BECOME THE BIBLE CHAMPION!

PAGE 8

ATTACKING PLAYERS

USE ATTACKS WISELY. OUTSMART YOUR OPPONENTS. WIN ROUNDS!

ATTACK LEVELS

Your attack power increases every round. Levels progress from:

LV.1 — LEVEL 1
Basic attack power.

LV.2 — LEVEL 2
Stronger attack power.

MAX — MAX LEVEL
Maximum attack power!

You must have at least LV.1 attack power to attack another player.



HOW TO ATTACK

1. A player buzzes in.
2. Verbally announce: "I attack Player ___!" (Name or number)
3. Choose your target.
4. Your attack is used immediately.

IMPORTANT

- Attacks are a choice, not automatic.
- There are NO negative points on the race track. Don't attack a player who is still at the start—it won't help!

HOW ATTACKS WORK

An attack can push an opponent back on their race track based on your attack level.
A fully powered MAX LEVEL ATTACK can set an opponent back the entire length of the track!

Using an attack uses it up completely—even if you were at MAX level.
You cannot attack again until you earn another attack (new round or bonus).

Multiple players can attack in the same question—one at a time.
They can even all attack the same opponent!

This is a great strategy to take down a leading player!
First attack removes a shield, and each additional attack pushes them back further.

SHIELDS PROTECT ONCE!

A shield protects a player from the consequences of ONE attack.

UNDER ATTACK
The player under attack MUST answer the current question.

PLAYER FAILS TO ANSWER CORRECTLY!

AFTER ATTACK
SHIELD USED
(No push back)

The shield is used up, but the player is not pushed back if they answer incorrectly.

MULTIPLE ATTACKS CAN TAKE DOWN A LEADER!

Players can take turns attacking within the same question. The first attack removes the shield. Each attack after that will push the player back on the race track.

Team up. Coordinate. Take the lead!

1ST ATTACK
Shield is used
(No push back)

2ND ATTACK
Push back occurs

ATTACK SMART. USE POWER-UPS WISELY. WIN ROUNDS. WIN THE GAME!

PRESENTER VIEW

THE HOST SEES THE ANSWERS.
PLAYERS SEE THE ACTION.

BIBLE MASTER SHOWDOWN

PRESENTER VIEW EXAMPLE

SHOW TASKBAR | DISPLAY SETTINGS ▼ | END SLIDE SHOW

0:00:58 | 12:02 AM



Slide 1 of 1

End of slide show

1 Samuel

HOST ADVANTAGE

Answers automatically appear in Presenter View.
Players only see the question.

The host sees:

- The current question
- The correct answer
- Round progress

WHY THIS MATTERS

The host can:

- Verify answers immediately
- Keep gameplay moving quickly
- Avoid reading answer sheets

RECOMMENDED DISPLAY MODE

Use Presenter View **ON**.
This allows players to see the game screen while the host sees the answers.

USE PRESENTER VIEW ON TO SEE ANSWERS WHILE PLAYERS SEE THE GAME.

POWER-UPS

SPECIAL POWERS THAT CAN CHANGE THE GAME!

BIBLE MASTER SHOWDOWN

Power-ups appear during the game and give players special advantages.
Use them wisely to protect yourself, boost your attack, or gain the lead!



SHIELD

Protects you from being pushed back from one attack.

If you are attacked and answer the question incorrectly, your Shield will absorb the attack instead of pushing you back.

The Shield is used up after blocking one attack.



SWORD

Increases your attack power by one level.

Each Sword raises your attack level by one (from Level 1 → Level 2 → MAX).

Use higher attack levels to push opponents back farther!



2X POINTS

Double points for answering this question correctly.

When you answer correctly, you will move ahead two spaces instead of one!

A great way to surge ahead.



LIGHTNING

Pushes all other players back while you move forward!

When activated, every other player is pushed back one space, and you advance one space forward!

A powerful way to gain ground and disrupt your opponents.



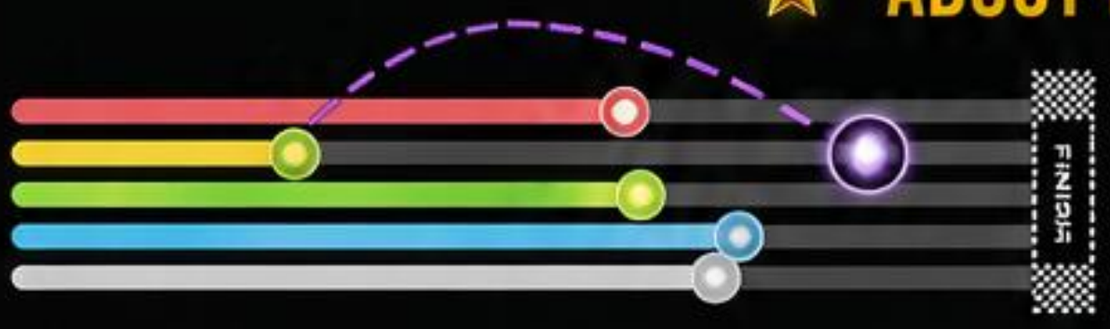
BIG BONUS

Activate your Big Bonus option for a massive advantage!

If your BIG BONUS option is active and you answer correctly, you instantly move ahead a huge distance — 1/2 the entire length of the race track!

BIG BONUS automatically activates for any player who is trailing far behind the leader.

ABOUT BIG BONUS



BIG BONUS gives you the opportunity to make a major comeback! But it only works when you answer the question correctly.

Stay in the game, catch up, and take the lead!

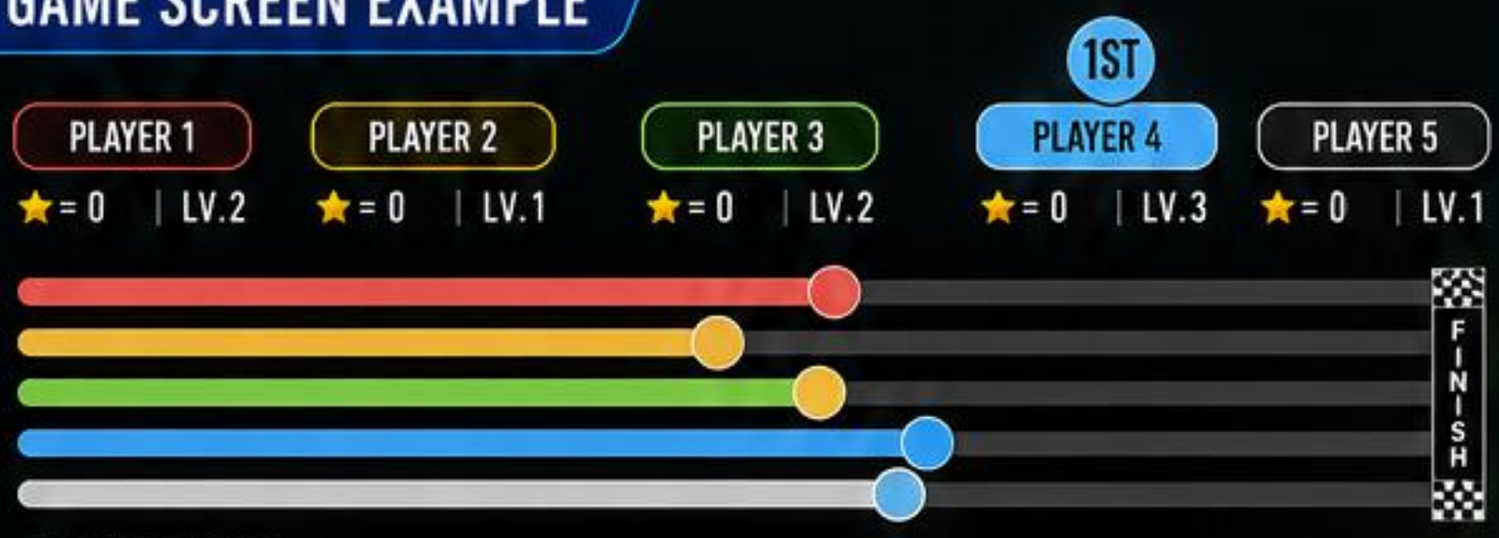
POWER-UPS CAN TURN THE TIDE. USE THEM. WIN THE SHOWDOWN!

KEYBOARD & BUZZER CONTROLS

KNOW THE CONTROLS. PLAY WITH CONFIDENCE.

BIBLE MASTER SHOWDOWN

GAME SCREEN EXAMPLE



PLAYER BUZZERS



Default controls use the numeric keypad (Numpad).



These keys correspond to Players 1–5.

Make sure Num Lock is ON!

KEYBOARD CONTROLS

KEY	FUNCTION
SPACE	Continue / Correct Answer
X	Incorrect Answer
ENTER	Attack (when available)
O	Options Menu
S	Switch Categories
ESC	Exit Game



IMPORTANT

Before starting the game, make sure:

- Num Lock is ON
- USB buzzers are mapped to Numpad keys (1–5)
- Players test buzzers before the game begins



CONTROLLER TEST MODE

Press ~ (Backquote / Tilde Key)

to display the built-in controller test indicators.



Press any key on your controller or keyboard to test the inputs.

MASTER THE CONTROLS. STAY FOCUSED. WIN THE SHOWDOWN!

OPTION MENU

CUSTOMIZE YOUR GAME. PLAY YOUR WAY.

BIBLE MASTER SHOWDOWN

PLAYER 1 | PLAYER 2 | PLAYER 3 | PLAYER 4 | PLAYER 5

OPTION MENU

A.	PLAYERS	5
B.	POINT VALUE	20
C.	STARS TO WIN	3
D.	TIMER	10
E.	DIFFICULTY	CATEGORY
F.	COMEBACK BONUS	ON
G.	BUZZ-IN BONUS	ON
H.	READER'S TIME (SEC.)	3
I.	INCORRECT PENALTY	OFF
J.	BUZZER SPAM BLOCK	ON

PRESS A - J TO CHANGE OPTIONS AND 1 - 5 TO CHANGE NAMES (0 OR SPACE TO RETURN TO MAIN MENU)

A. PLAYERS

Choose how many players will compete.
Options: 2, 3, 4, or 5 players.

B. POINT VALUE

Set the value of each correct answer.
Higher points help games finish faster.

C. STARS TO WIN

Set how many round victories are needed to win the entire game.

D. TIMER

Choose how many seconds players have to answer after buzzing in.

E. DIFFICULTY

- **EASY** – Great for beginners
- **MEDIUM** – Standard challenge
- **HARD** – For experienced players
- **CUSTOM** – Uses your own questions
- **CATEGORY MODE** – Players choose from random categories before each question.

F. COMEBACK BONUS

When ON, trailing players automatically get access to BIG BONUS opportunities.

G. BUZZ-IN BONUS

When ON, additional players who buzz in quickly receive bonus points.

H. READER'S TIME (SEC.)

Adds a short delay before buzzing begins so everyone has time to read the question.

I. INCORRECT PENALTY

When ON, wrong answers cause players to lose progress by moving back.

J. BUZZER SPAM BLOCK

When ON, prevents players from spamming their buzzers before the timer begins.

BUZZER SPAM BLOCK EXPLAINED

Players must buzz in AFTER the timer begins. → Early buzzers trigger a **"TOO EARLY!"** warning. → The player is temporarily locked out. → They cannot buzz again until the timer has started and one second has passed.

This keeps gameplay fair by rewarding timing and reaction speed – not button spamming!



RECOMMENDED SETTINGS

For most church events and Bible competitions, these settings create the best balance of competition, strategy, and fun!

PLAYERS	DIFFICULTY	COMEBACK BONUS	BUZZ-IN BONUS	READER'S TIME	INCORRECT PENALTY	SPAM BLOCK
4–5	CATEGORY MODE	ON	ON	2–3 SECONDS	OFF	ON

FINE-TUNE THE GAME. CREATE THE BEST EXPERIENCE FOR YOUR PLAYERS.

TROUBLESHOOTING

SOLUTIONS TO COMMON ISSUES

1. CLICK HERE TO START DOESN'T WORK

Usually caused by:

- Display scaling issues
- Clicking on the wrong monitor
- Presentation not running in Slide Show mode

TRY:

- 125% scaling
- 1920×1080 resolution or lower

2. QUESTIONS NOT LOADING

Check that:

- Question Library folder exists
- TXT files are present
- Files remain in the original location



3. BUZZERS NOT RESPONDING

- Num Lock ON
- Verify buzzer mappings
- Test using the controller test mode



4. ANSWERS NOT SHOWING IN PRESENTER VIEW

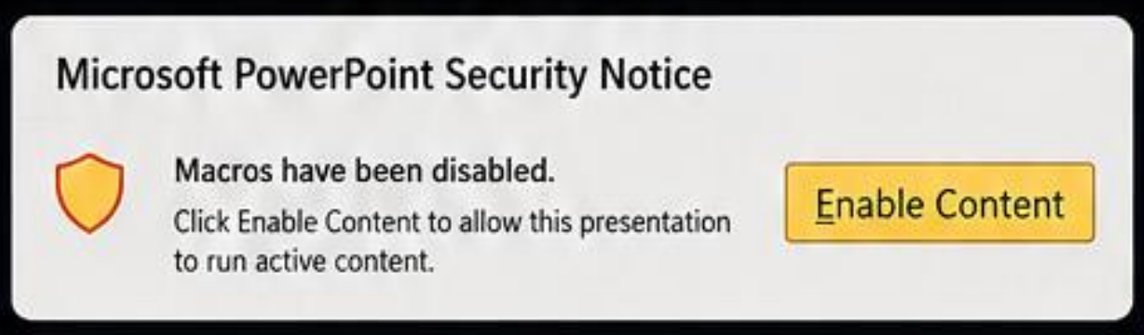
Make sure:

- Presenter View is enabled
- Multiple displays are configured correctly



5. MACROS DISABLED

Enable Content when opening PowerPoint.



6. GAME RUNNING SLOWLY

Try:

- Lower display resolution
- Close unnecessary programs
- Reduce background applications

STILL NEED HELP?

Restart PowerPoint and try again.

If the problem continues, check your settings and try the solutions above.

MOST ISSUES HAVE SIMPLE FIXES.

CHECK. TEST. PLAY. HAVE FUN!

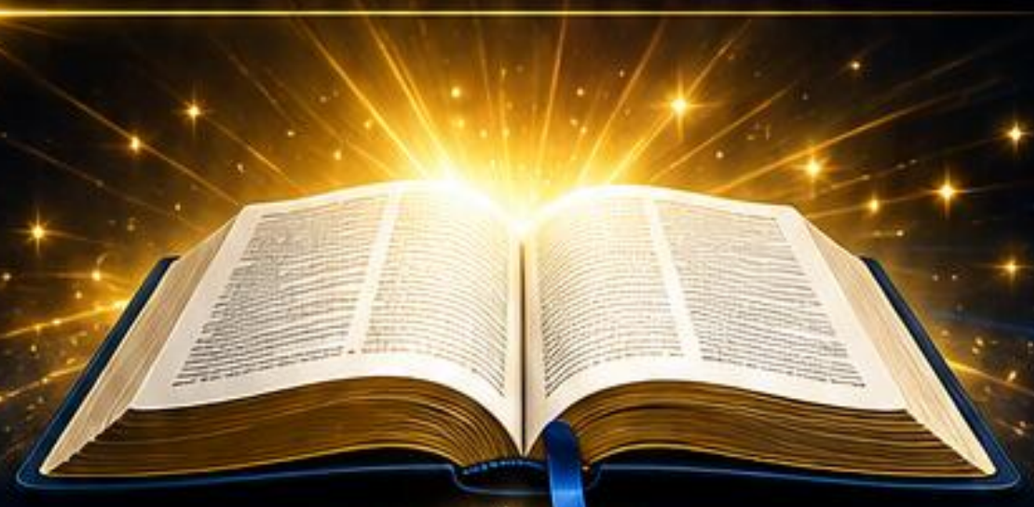
BIBLE MASTER SHOWDOWN

YOUR QUESTIONS. YOUR CATEGORIES. YOUR GAME.

Bible Master Showdown was designed to grow with your

CREATE:

- Children's Bible competitions
- Youth Bible bowls
- Pathfinder events
- Church game nights
- Camp meeting tournaments
- Sabbath School challenges



WITH UNLIMITED CUSTOM CATEGORIES, THE POSSIBILITIES ARE ENDLESS.

RESOURCES
ppt.games

CONTACT
Pastor Robin

THANK YOU FOR PLAYING BIBLE MASTER SHOWDOWN!

CHALLENGE MINDS. | **STRENGTHEN** BIBLE KNOWLEDGE. | **HAVE FUN** TOGETHER.